Tony Joseph

Toronto – Ontario

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Qualifications

- 3+ years of experience in both industry and academia.
- Ability to adapt to various technologies and research new concepts.
- Experience with multiple programming paradigms including object-oriented programming.
- Experience with various machine learning and web development frameworks.
- Excellent analytical and problem solving skills, including the ability to translate analytical findings into actionable recommendations.
- Excellent written and verbal communication skills, with the ability to communicate to both technical and non-technical audiences.
- Experience working with diverse groups and proven to be a reliable and effective team player.

Technical Skills

Programming Languages: Python, C, C++
Scientific Software: MATLAB, Octave, Simulink
Microsoft Office: Outlook, PowerPoint, Excel, Word
Big Data tools: JupyterLab, GCP-Dataflow, Google-BigQuery
Web Technologies: HTML, CSS, JavaScript, gRPC, Django, Django-REST, MySQL, Docker
Operating Systems: Windows, Linux, macOS, Linux-Server
Data Analysis & Machine Learning: Pandas, Numpy, Scipy, Scikit-learn, OpenCV, Matplotlib
TensorFlow, PyTorch, PyProb, Pyro, Keras, MLFlow
Version Control/Workflow Management: Git, GitHub, GitLab, Apache-Airflow, Argo
Learning Management System: Blackboard Learn, eConestoga

Professional Experience

Adjunct Professor

Conestoga College

September 2022–Present Waterloo, Ontario

- Lectured and communicated effectively with students from diverse backgrounds.
- Maintain regularly scheduled office hours to advise and assist students.
- Update and maintain course materials within learning management system (LMS), eConestoga.
- o Graded assignments, projects, & final exams and updated student evaluations on eConestoga.
- o Worked with the faculty members in preparation of course syllabus, assignments, and labs.
- Taught the following courses: Programming Concepts using C#, and Information Technology Automation.

Machine Learning Engineer

Patagona Technologies

- Developed machine learning models to predict on graph data specifically on social media (text) data for hostile actor detection for information operations.
- Along with the engineering team helped setup the machine learning infrastructure from scratch and developed the core machine learning stack feature engineering/extraction, classification, and validation.
- Worked with Big-Data and ML tools such as BigQuery, Argo, Airflow and MLFlow to setup end-2-end ML pipelines for running experiments in Google-Cloud and for directly using them in production.
- Worked closely with data-scientist to implement feature engineering.
- Collaborated with the academic partners on research and held reading group meetings on relevant graph machine learning papers.

Machine Learning Engineer

PLAI LAB, University of British Columbia

- o Research & develop an Automated Machine Learning (AutoML) system for the lab research spinoff startup.
- Contribute to the frontend website design and incharge of testing & deployment for the AutoML system.
- Implement custom machine learning models based on current research for the DARPA-Data Driven Discovery of Models (D3M) program.
- Participate in coordination calls and manage technical relationships with D3M external team members.
- Translating laboratory research into open-source software, including documenting and maintaining the software repositories.

Teaching Assistant

University of Ontario Institute of Technology

- Assisting professors with in-class lessons and lesson plans.
- Taught tutorial sessions and conducted lab sessions.
- Held office hours to ensure students understood the course concepts.
- Conducted review sessions and one-on-one sessions during final exam season.
- Supported students in using Blackboard learn (learning management system), as well as maintaining course materials within this system.
- o Graded labs, assignments, midterms, & final exams and updated student marks on Blackboard learn.
- Taught the following courses: Introduction to Programming Using Python, Data Structures using JAVA, Introduction to Computer Vision, and Programming Workshop-2 using C++.

Applied Computer Vision Intern

SPXTRM Health

- Collaborated with the computer vision engineer and CEO to frame computer vision problems, both algorithmically and within the business context.
- Worked closely with the computer vision engineer to implement computer vision algorithms such as person detection, face-detection, and fall prediction.
- Helped acquire video data for training & validating vision algorithms in real-world long-term care scenarios.
- Created a graphical tool for easier annotation of the collected data.

September 2016–December 2019 Oshawa, Ontario

July 2017–November 2017

Toronto, Ontario

December 2019–July 2021

Vancouver, British Columbia

Research Associate and Graduate Student VCLAB, University of Ontario Institute of Technology

• Worked on deep learning research for computer vision tasks using computational attention.

- Worked closely with other graduate students on computer vision research such as multi-digit prediction and image inpainting.
- Gave research paper presentations during the lab reading group.
- Held peer discussions and coding meetup at the lab.
- Provided mentorship to under-graduates and new masters students at the lab.

Publications

- [1] JOSEPH, TONY : DERPANIS, Kosta G. ; QURESHI, Faisal Z.: Joint Spatial and Laver Attention for Convolutional Networks. In: Proc. of the British Machine Vision Conference (BMVC19). Cardiff, Sep 2019, S. 14pp
- [2] JOSEPH, Tony: Joint Spatial and Layer Attention for Convolutional Networks. In: *Electronic Theses* and Dissertations (Public) (2019). http://hdl.handle.net/10155/1061
- [3] NAZERI, K.; NG, E.; JOSEPH, TONY; QURESHI, F.Z.; EBRAHIMI, M.: EdgeConnect: Generative Image Inpainting with Adversarial Edge Learning. In: Proc. of the International Conference on Computer Vision Workshops (ICCVW19). Seoul, Oct 2019, S. 17pp
- [4] YOO, Jason ; JOSEPH, Tony ; YUNG, Dylan ; NASSERI, S. A. ; WOOD, Frank: Ensemble Squared: A Meta AutoML System. https://arxiv.org/abs/2012.05390. Version: 2020

Education

University of Ontario Institute of Technology

Master of Science, Computer Science 2016 - 2019Relevant Coursework: Computer Vision, Advanced Topics in Information Science, Topics in Digital Media (Machine Learning), and Collaborative Design & Research.

University of Ontario Institute of Technology

Bachelor of Engineering, Electrical Engineering 2012 - 2016Relevant Coursework: Digital Systems, Electronic Circuit Design, Microprocessors & Computer Architecture, Computer Networks, Digital Signal Processing, Control Systems, Wireless Communications, Applications of Electromagnetics, Power Systems, Fundamentals of Smart Grid.

Certifications

Technical Support Fundamentals-Google-Coursera Self-Driving Car Nanodegree–Udacity Machine Learning–Coursera Embedded Systems–University of Texas–Edx

September 2019 December 2017 May 2016 May 2014

Oshawa, Canada

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